

Medical Gas & Specialty Pipe Markers

PRODUCT DESCRIPTION:

Medical gas and specialty pipe markers are a soft flexible vinyl that can wrap around pipe up to 4" in diameter. The multiple legends in alternating directions allow for a full 360° visibility. These markers are manufactured to conform with CAN/CSA Z305.1.92 for non flammable medical gas piping systems and CGSB standard 1-GP-12C for colour coding.

MATERIAL

- 6mm thick (±0.05mm) soft vinyl
- Pressure sensitive acrylic adhesive
- 1/1″ bio
- 14" high by 5" wide
- 16 alternating legends with directional flow arrows

• Silk screened ¾" high lettering

,	↑	← ^{5″} ← MEDVAC		LEGEND	CODE	COLOUR (Bkgrd /Ltr)	LEGEND	CODE	COLOUR (Bkgrd /Ltr)
14"			,	AGSS	MEDG-AGS	Burgundy/ White	ARGON	SPEG-AR	Yellow/ Black
		MEDVAC	3/"	CO ₂	MEDG-CD	Grey/ White	COMPRESSED AIR	SPEG-CA	Yellow/ Black
		MEDVAC		MEDICAL AIR	MEDG-MA	Black & White	HELIUM	SPEG-HE	Brown/ White
				MEDVAC	MEDG-MV	Yellow/ Black	INSTRUMENT AIR	SPEG-IA	White/ Black (hatched)
				NITROGEN	MEDG-NI	Black/ White	LAB AIR	SPEG-LA	Yellow/ Black
			NITROUS OXIDE	MEDG-NO	Blue/ White	LAB VACUUM	SPEG-LV	Yellow/ Black	
	•			OXYGEN	MEDG-OX	White/ Green	N₂O EVACUATION	SPEG-NE	Yellow/ Black

IDENTIFICATION SYSTEM SPECIFICATION

PIPE SYSTEMS:

Contractor shall identify all pipe or pipe covering with S.M.S. Coil-Mark or adhesive style building service pipe markers. All identification shall incorporate direction of flow arrows, and the manufacturer's standard system designations, or abbreviations. Special system designations and abbreviations are required to be submitted for approval prior to use. Colour coding must be in conformance with CAN/CGSB–24.3–92 and ANSI A131-1981. Identification must be applied at intervals not greater than 40 ft., adjacent to valves, behind access doors, at changes in direction and where pipes pass through walls or floors. All pipe identification shall be installed in accordance with the manufacturer's recommendations.

Special custom text and/or colours available upon request.

*NOTE: Diagrams are not to scale